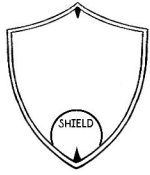


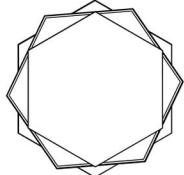
NAME _____

ROLL TO RESIST PROFICIENCY _____

MAGIC STYLE



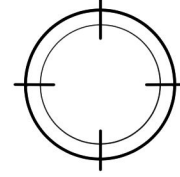
ARMOR



MOVE

MAGI-KNIGHT PERSONA

ELEMENTAL AFFINITY



ATTACK



DAMAGE

COMBAT FORMS

SOUL WEAPON

SOUL ARMOR WEAVE

QUALITIES

RELIC

SOUL ARMAMENT RUNES



SPELL
ATTACK



MAM



SPELL
DC

SPELL PATH

SPELL PATH

SPELL PATH

SPELL PATH

I

II

III

IV

V

VI

